

**BOY SCOUTS OF AMERICA
TROOP 574**

PARENTAL CONSENT FORM

In consideration of and recognizing the educational benefits to be derived through this activity and through involvement in the Boy Scouts of America, I consent to the participation of my son(s) in the activity described below, agree to pay the associated fees, and waive any claims I may have against the leaders of this activity.

Description of activity **Winter Camp** at Clements Scout Ranch (Athens TX)

Activity dates: December 27th - 31st

Fees: **\$85.00**

There are additional fees for some merit badges. These are not included in this fee. You will need to bring cash with you for these.

UP TO 3 BADGES PER SCOUT

1

2

3

CHOOSE 5 IN THE ORDER THAT
YOU PREFER -

4

5

Departure date: Monday, December 27th
From HCUMC

Return: Friday, December 31st
To: HCUMC

Departure & Return times will be set when we have determined the attending adults.

Please return this form to Mr. Scheuermann by Dec. 1st, 2010. Check / Cash / Scout Acct.

Parent Name: _____

Scout name(s): _____

Telephone: _____

Signature: _____ Date: _____

Transportation for the Activity

I plan to attend this event.

I **can** / **cannot** provide transportation for this event.

If providing transportation, number of seats available for non-family members: _____

Winter Camp Program Overview

Merit Badges offered at Winter Camp 2010:

American Heritage	Fingerprinting	Photography
Animal Science	Fire Safety	Pioneering
Archery	First Aid*	Plumbing
Art	Fishing	Public Speaking
Basketry \$	Forestry	Pulp and Paper
Camping*	Geocaching	Radio
Carpentry +	Geology	Railroading
Citizenship in the Nation*	Golf	Rifle Shooting
Citizenship in the World*	Graphic Arts	Sculpture
Climbing	Home Repairs	Shotgun Shooting
Communications*	Horsemanship	Signaling +
Computers	Indian Lore \$	Soil & Water Conservation
Cooking	Law	Space Exploration \$
Crime Prevention	Leatherwork \$	Surveying
Cycling*	Nature	Tracking +
Disabilities Awareness	Nuclear Science	Veterinary Medicine
Electronics	Orienteering	Weather
Emergency Preparedness**	Pathfinding +	Wilderness Survival
Environmental Science**	Personal Fitness**	Woodcarving \$
Farm Mechanics	Personal Management**	

*Eagle required \$ kit available for purchase at Trading Post +Centennial Merit Badge ^ partial completion only

This year we will offer the four Centennial Merit Badges (**Carpentry, Pathfinding, Signaling, Tracking**) that are only able to be earned in 2010. YOUR SCOUTS MUST COMPLETE THESE MERIT BADGES AT CAMP TO RECEIVE CREDIT FOR THEM. Otherwise, there will be no time for your scouts to finish them before the new year.



WOW!!! **59** MERIT
BADGES TO CHOOSE
FROM!!! THAT'S ALOT!!!

First Year Camper (FYC)

This program is designed for Scouts who are attending Winter Camp for the first time or need to earn Tenderfoot, Second Class, and First Class requirements. This is an ALL-DAY PROGRAM, so FYC Scouts will not be able to register for individual merit badge sessions. The Scouts will be broken into patrols and will learn some of the basic Scouting skills needed to become an experienced Scout. Each FYC patrol will have a staff member assigned to it. The patrols will compete with each other and learn new and helpful Scout skills. Here are some of the requirements that will be covered in the program:

Tenderfoot- 4a, 4b, 5, 6, 9, 11, 12a, 12b

Second Class- 1a, 1b, 2e, 3, 5, 6a, 6c, 7a

First Class- 1, 2, 4a, 4b, 4c, 4d, 6, 7a 7b, 7c, 8a, 8b, 8c, 8d, 9a, Five Mile Hike

C.O.P.E. (Challenging Outdoor Personal Experience)

C.O.P.E. is one of the most popular older boy programs in the BSA. C.O.P.E. at Winter Camp is done in three mornings starting at 9 AM and finishing at 11:30 AM. The C.O.P.E. program has initiative games, team building exercises and individual challenges. The program is designed for youth members 13 years of age and older. C.O.P.E. is an exciting program that not only benefits the individual participant, but also helps the unit to work together more effectively to obtain a common goal.

Indian Village Program

This area is full of opportunities to learn of the Native Americans. See how the Indian village functions as its members live in teepees, craft necessities, and enjoy being with nature. Also experience the past and present day teachings of the culture through crafts, activities, and dancing.

Second Year Indian Village Adventure

This is a special program for Scouts who are at least 14 years old and are at least the rank of First Class. This second year program has been designed to be three full days of Native American customs and activities. The events start in the morning and end in the afternoon. Participants will make many items to keep, including arrows, straightened feathers, and much more. With these items and gear, you will also learn different dance styles of the Native Americans.

Mountain Man Program

This area has activities to help campers learn of the early pioneers and how they survived. Learn to build fire using flint and steel, experience blacksmithing, and learn the history of the early mountain men. All afternoons will open for everyone to visit and participate in several activities.

Second Year Mountain Man Program

This is a special program for Scouts who are at least 14 years old and are First Class rank or above. The second year program has been designed as three full days of Mountain Man adventures that start in the morning and end in the afternoon. Participants will make many items to keep: a powder horn, a bullet bag and bullets (not for shooting), candles, and a flint and steel kit. They will also learn how to do many craft techniques including lazy stitch bead working.

Third Year Mountain Man Program

This is a special program for Scouts who are at least 15 years old and have gone through the second year program. This program is three days and a night full of activities and skills including a trip to Fort Bridger where they will have competitions in black powder shooting, hawk throwing, and trap lines. Participants will also learn basic wilderness survival skills including shelter making and trail marking. Scouts will also learn different craft and leatherworking skills. Meals are included on December 28th (dinner), December 29th (breakfast and lunch) and the Living History Rendezvous dinner.

OA Trail Crew Adventure

This new program is designed for campers who are members of the Order of the Arrow and would like to spend some time at Camp Meisenbach performing cheerful service. Participants will perform service projects during the day and will have evenings free. Food will be provided during working hours. Participants will receive a special patch and will enjoy making one of their council camps more enjoyable.

Additional fees for special programs are as follows:

\$30.00 – C.O.P.E Course fees for program supplies

\$10.00- OA Trail Crew- see event description for details

\$15.00 – Indian Village II (attendance in this program is three-days of an all day program, except for lunch. Registered Scouts will NOT have time to be scheduled for Merit Badge classes, includes cost for Living History Rendezvous)

\$15.00 – Mountain Man II (attendance in this program is three-days of an all day program, except for lunch. Registered Scouts will NOT have time to be scheduled for Merit Badge classes)

\$15.00 – Mountain Man III (attendance in this program is three-days of an all day program, including one breakfast, two lunches and two dinners. Registered Scouts will NOT have time to be scheduled for Merit Badge classes)